

# Epidemic Learning: Boosting Decentralized Learning with Randomized Communication

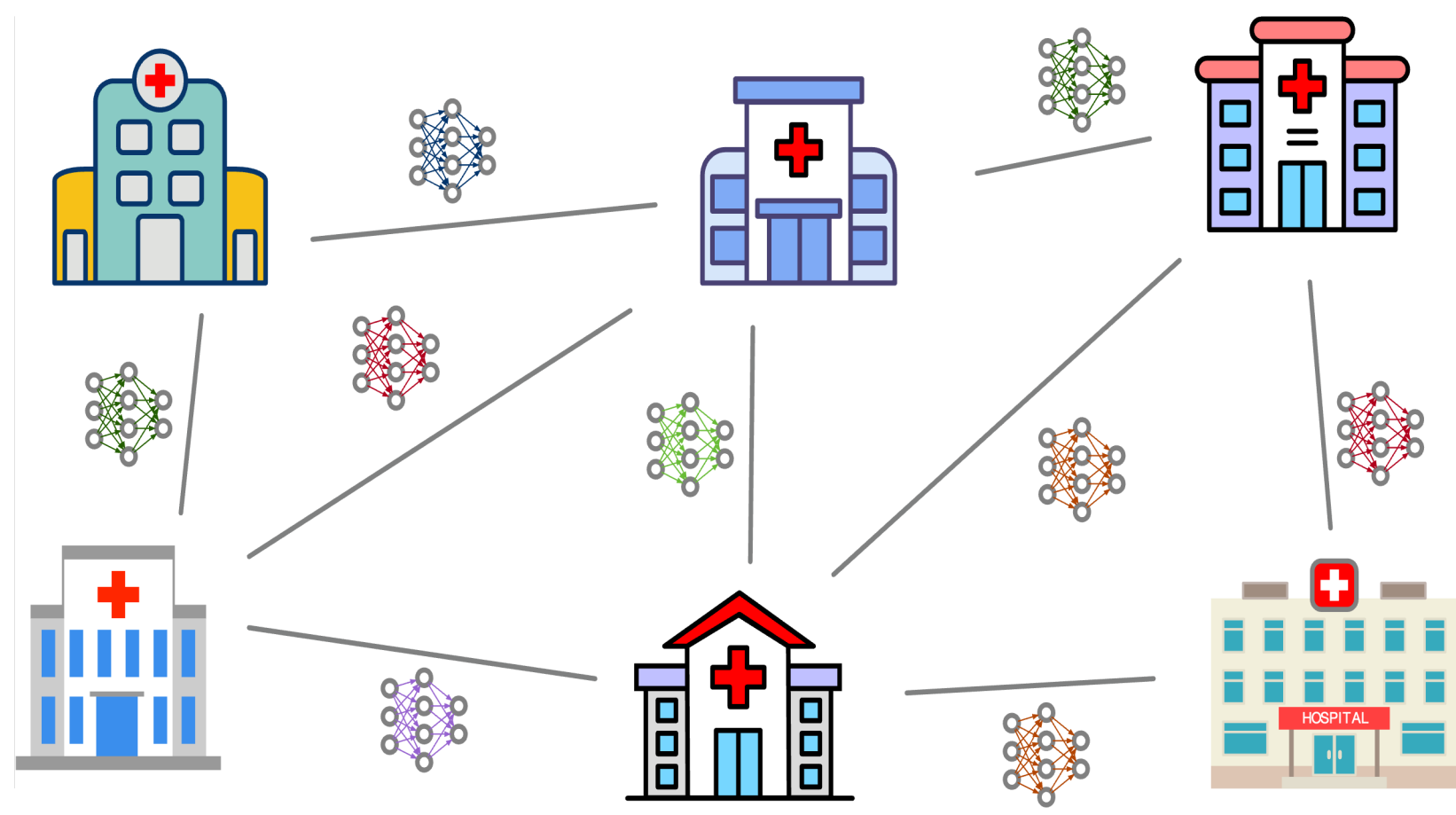
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## Motivation

### Decentralized Learning

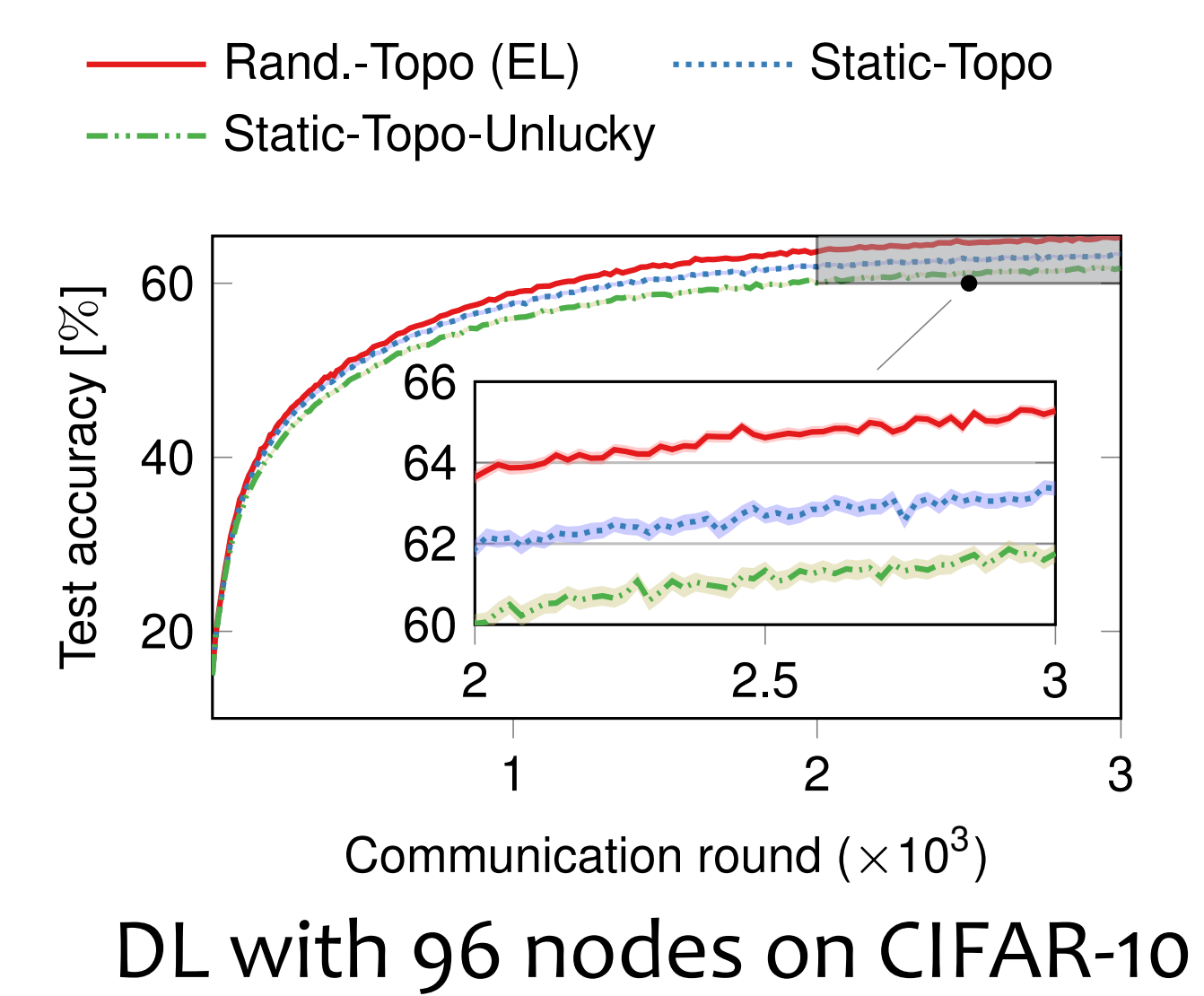
1. **Peer-to-peer** network of  $n$  nodes
2. **Data** stays where it is produced
3. **Neighbors** iteratively train and exchange models



DL at node  $i$ : Train  $\rightarrow$  Share  $\rightarrow$  Aggregate

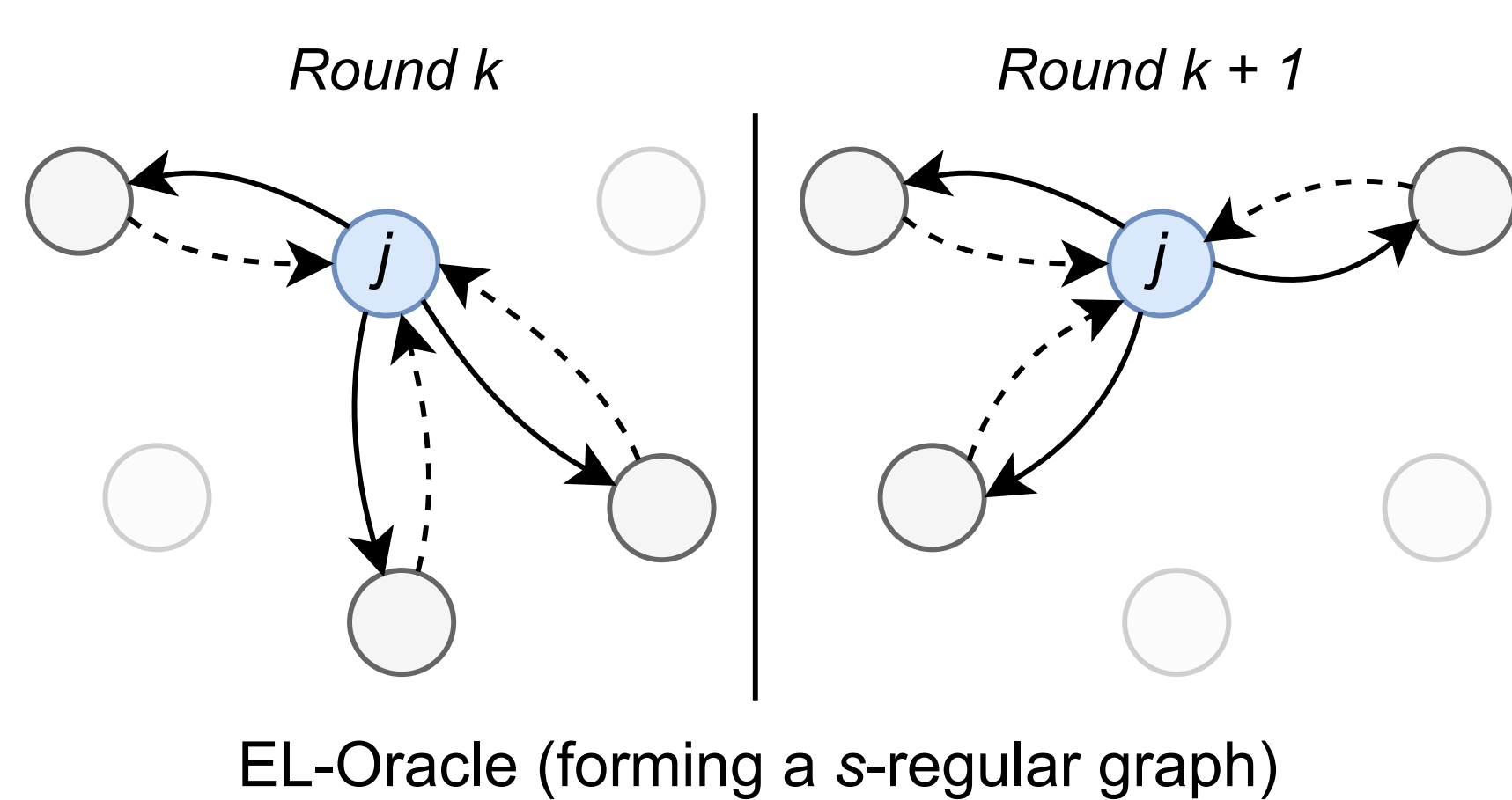
### Learning Topology

1. Topology affects the **convergence speed**
2. Convergence can be boosted through **randomization**
3. Randomization through **peer-samplers** [1]

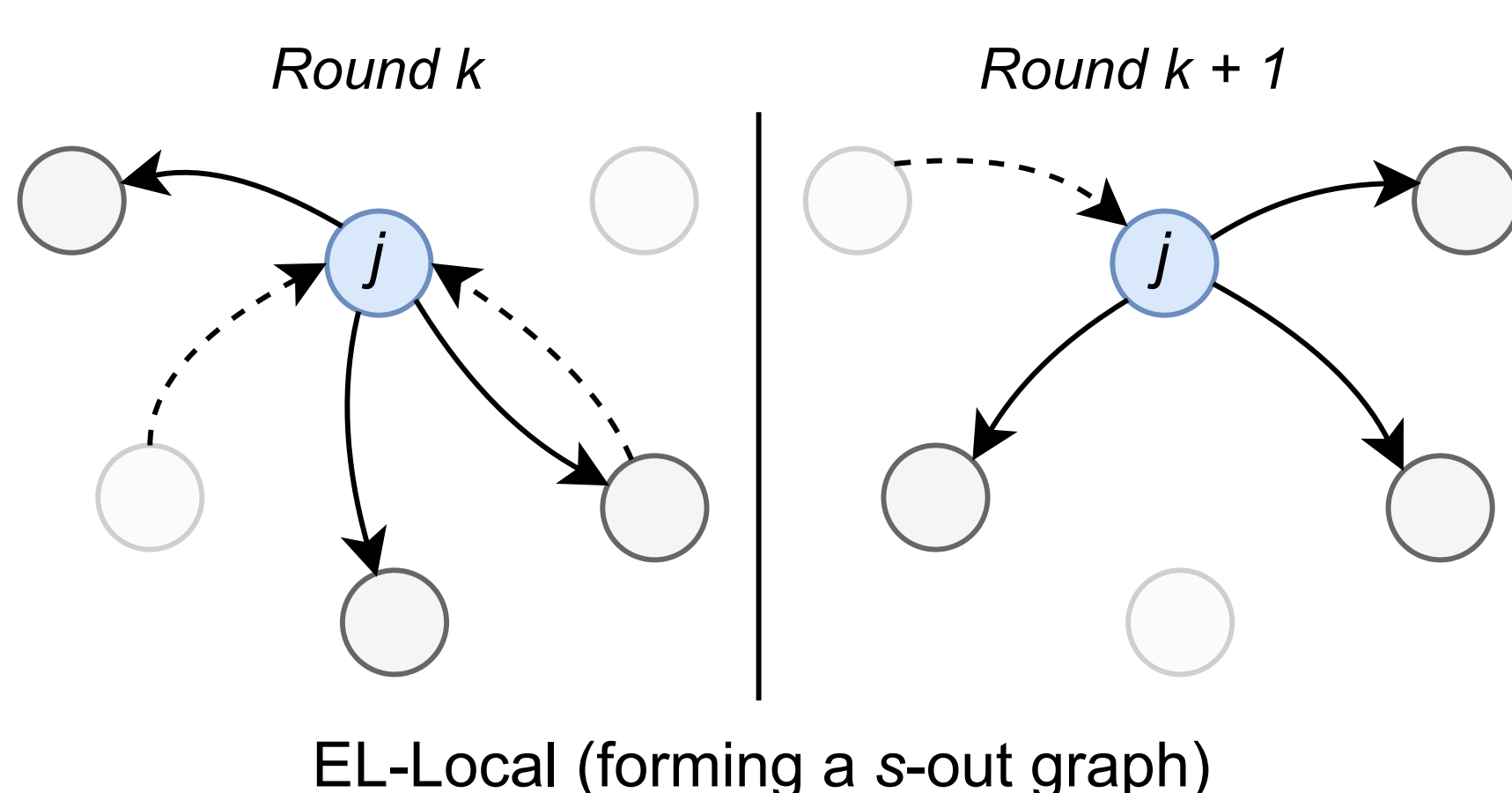


## Epidemic Learning (EL)

### Nodes randomly sample neighbors in each round



- Balanced
- Global coordination



- Local decision
- (Slightly) unbalanced

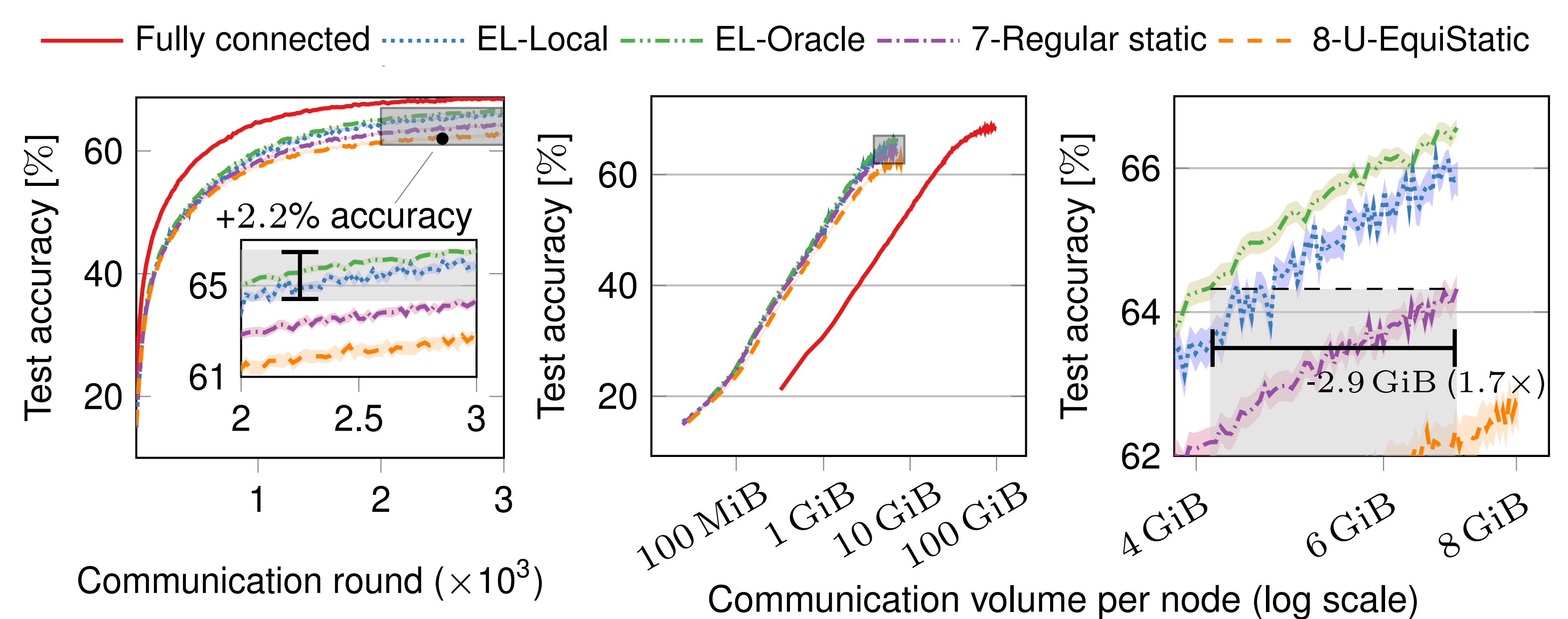
### Convergence Guarantee

$$O\left(\frac{1}{\sqrt{nT}} + \frac{1}{\sqrt[3]{sT^2}} + \frac{1}{T}\right)$$

1. **Linear speedup**
  - First term: preserved from D-PSGD [2]
2. **Transient iterations**
  - Superior second term:  $O(n^3/s^2)$
  - Number of rounds for the first term to dominate
3. **Assumptions**
  - Smooth non-convex loss with bounded stochastic noise and data heterogeneity

## Evaluation

1. **96 node Decentralized Learning**
  - Fully connected is the upper bound: high comm.
2. **CIFAR-10 Non-IID Partitioning**
  - Dirichlet Distribution ( $\alpha = 0.1$ )
3. **GN-LeNet with SGD**
4. **EL outperforms baselines**
  - Higher accuracy at a lower cost



[1] Jelasity, Márk, et al. "Gossip-based peer sampling" *ACM transactions on computer systems*, 2007.

[2] Lian, Xiangru, et al. "Can decentralized algorithms outperform centralized algorithms? A case study for decentralized parallel stochastic gradient descent." *Advances in neural information processing systems*. NeurIPS, 2017.

