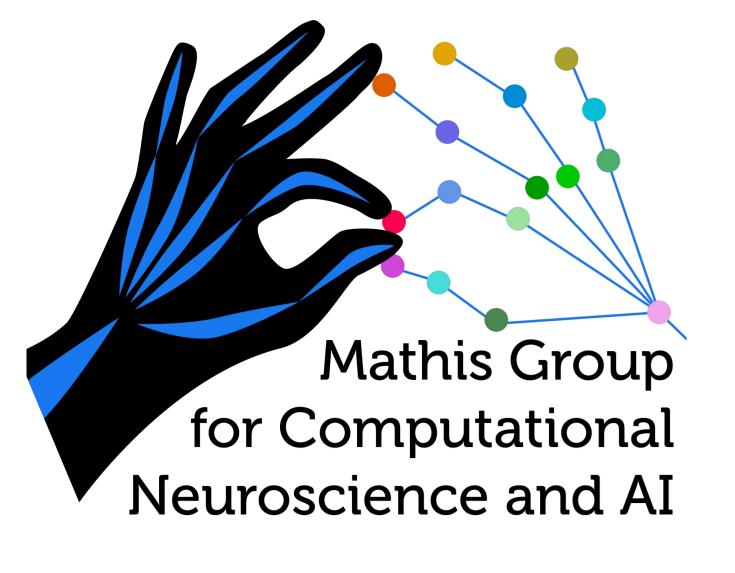
# Skill learning and modeling sensorimotor circuits



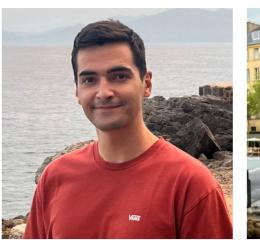
We develop normative theories of neural systems that are trained to perform sensorimotor behaviors as well as task-driven models.













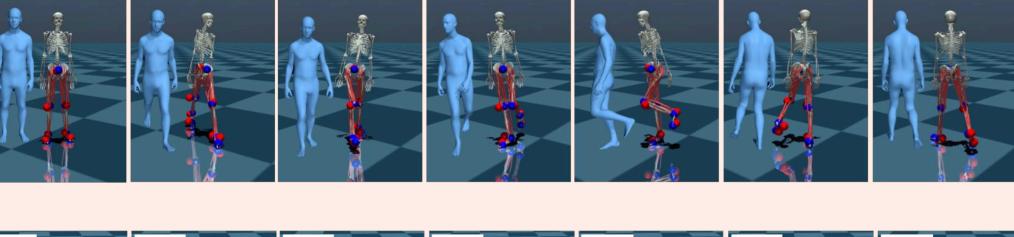


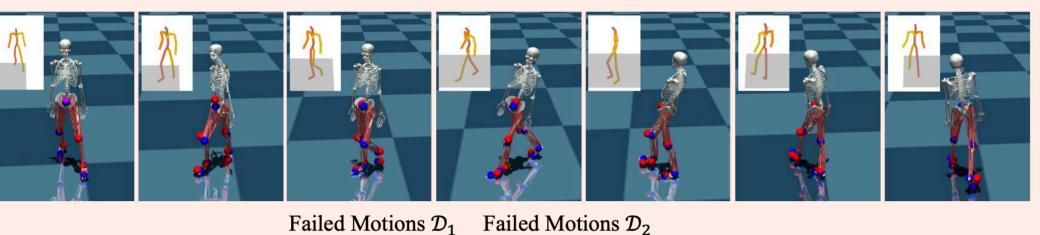
Join us and Mackenzie Mathis' lab in Geneva!

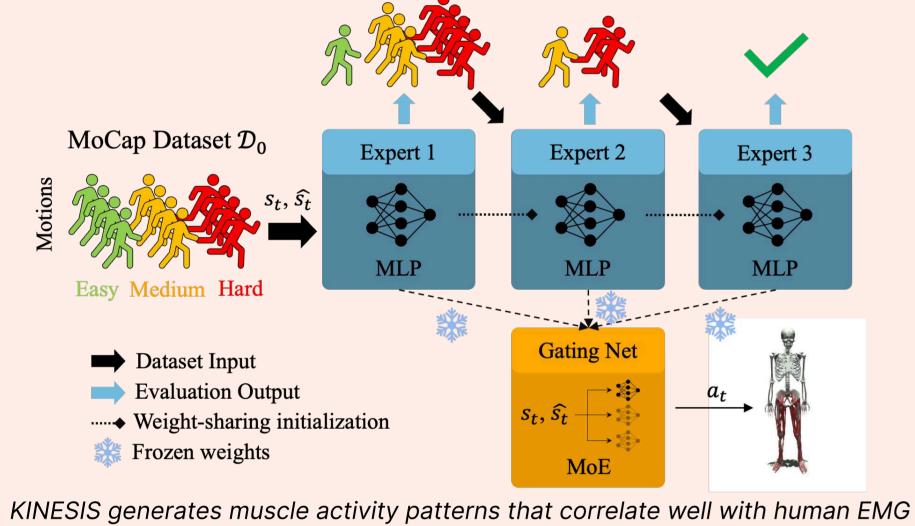


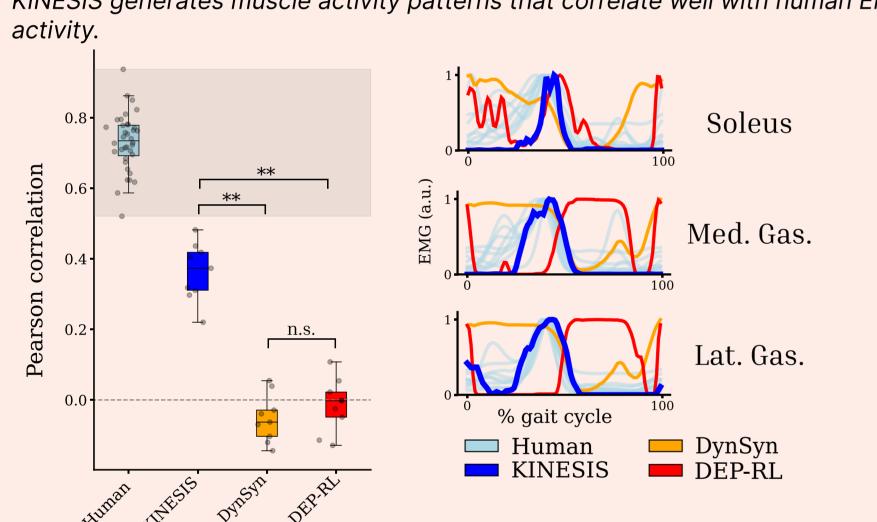
#### **KINESIS: Motion imitation learning for** physiologically plausible motor control

KINESIS is a model-free motion imitation framework to advance the understanding of muscle-based motor control. Using a musculoskeletal model of the lower body with 80 muscle actuators, we demonstrate that KINESIS achieves strong imitation performance, is controllable by natural language, and can be fine-tuned to carry out high-level tasks. KINESIS generates muscle activity patterns that correlate well with human EMG activity.



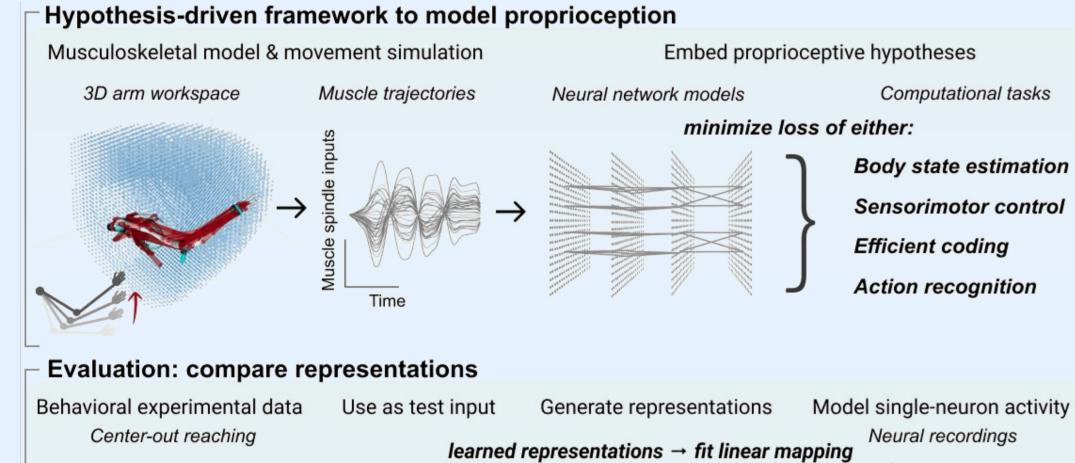


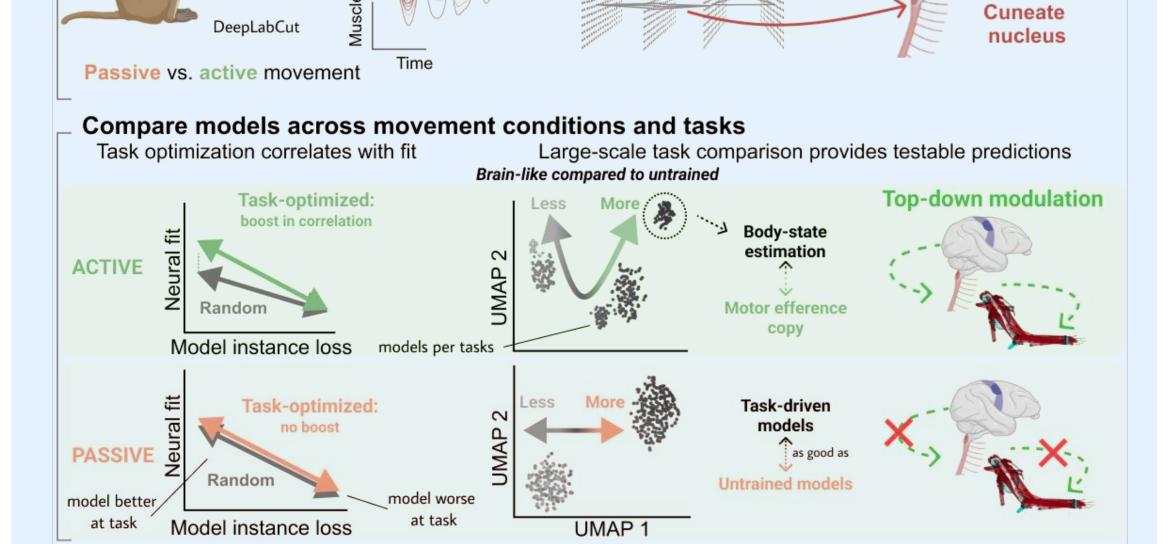




#### **Modeling Proprioception with neural** network models

We trained neural network models to solve proprioceptive computational tasks and we use the learned representation to predict neural activity to gain insights about how the brain perceives our body pose and movements.





Marin Vargas\*, A., Bisi\*, A., Chiappa, A. S., Versteeg, C., Miller, L. E., & Mathis, A. "Task-driven neural network models



predict neural dynamics of proprioception". Cell, 2024.



S1 (area 2)

## **RESEARCH QUESTIONS**

What are the principles of proprioception? What are the neural mechanisms underlying robust motor control?

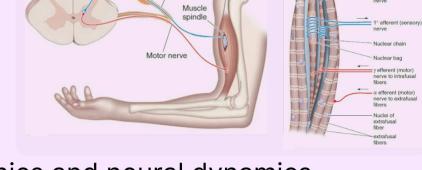
How does the brain integrate sensory inputs to execute movements?

How does expert behavior emerge?

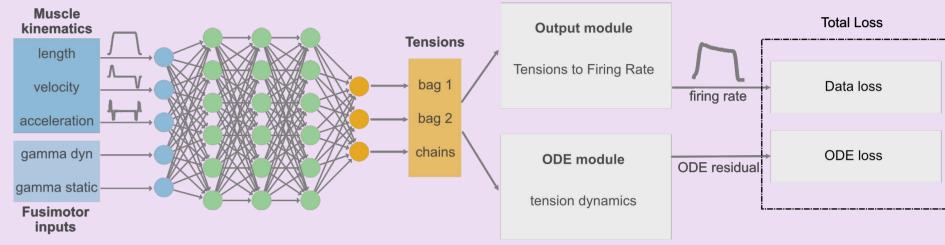
#### Modeling muscle spindles with Physics-**Informed Neural Networks (PINNs)**

Muscle spindles convey information about the body position and movement to the central nervous system.

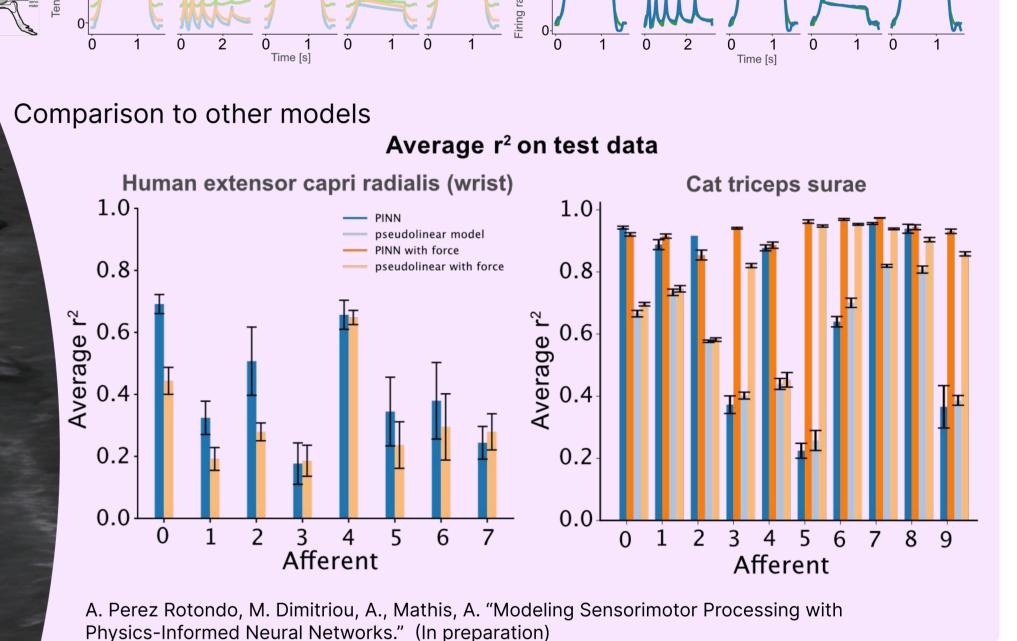
By leveraging the power of PINNs we propose a model of muscle spindles that merges structural fidelity with computational efficiency.



A model that integrates principles of biomechanics and neural dynamics

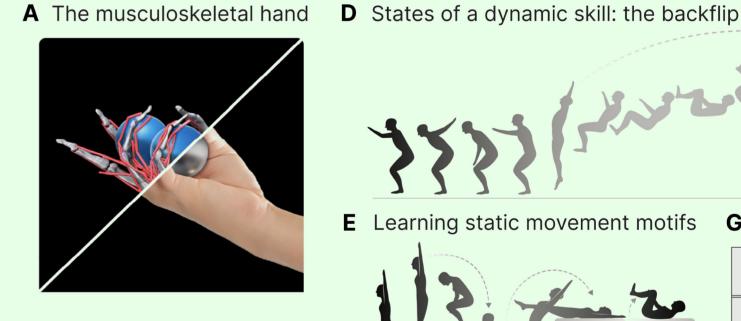


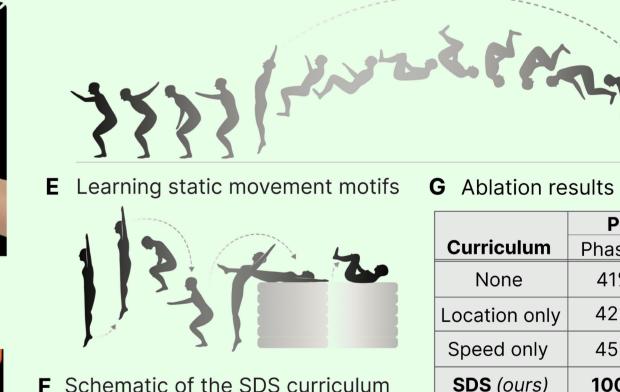
Validation on single trials from multiple datasets

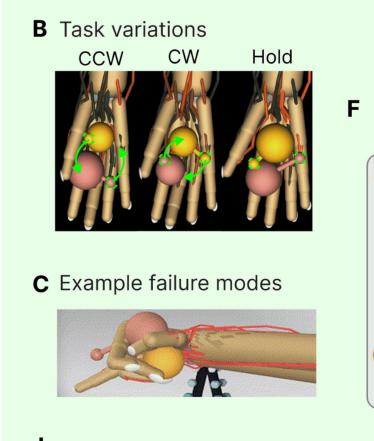


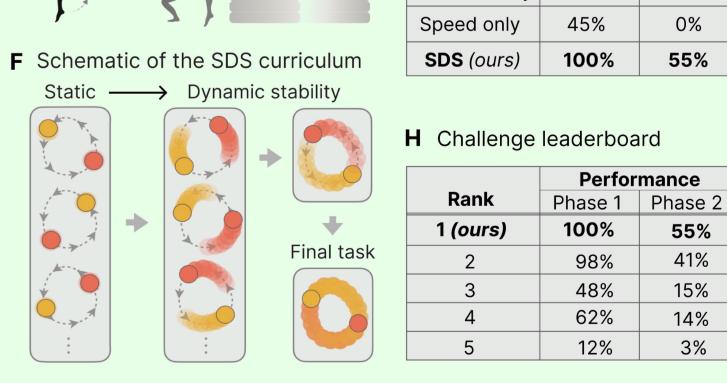
### Acquiring musculoskeletal skills with curriculum-based reinforcement learning

Combining reinforcement and curriculum learning, we managed to win the NeurIPS MyoChallenge both in 2022 and 2023. Curriculum learning, similarly to coaching techniques used to train athletes, introduces progressively more complex task which facilitate the acquisition of sophisticated skills.









Performance

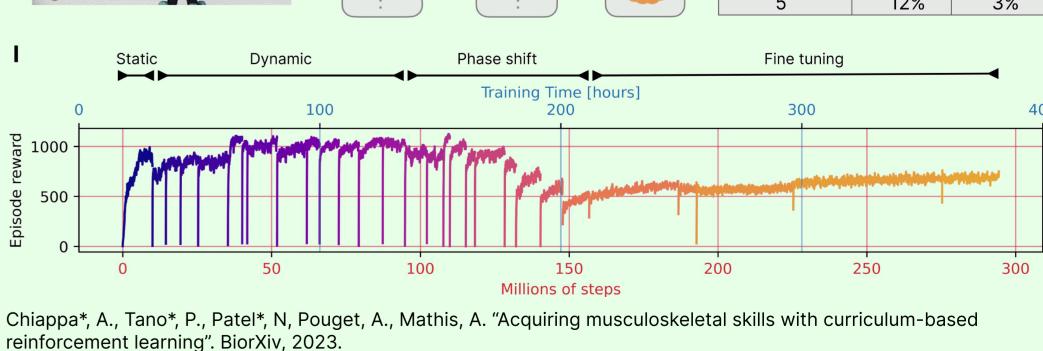
Phase 1

Phase 2

41%

15%

14%



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## **Selected collaborators:**

We used LATTICE to win the 2023 MyoChallenge.

Latent exploration for

learnt by the policy to give a structure to the exploration noise.

 $e_1e_2e_3f_1f_2f_3$ 

A LATTICE - LATent Time-Correlated Exploration

reinforcement learning". NeurIPS, 2023.

This is achieved by perturbing the latent state of the policy network.

Latent noise

Chiappa, A., Marin Vargas, A., Huang, A. Z., and Mathis, A. "Latent exploration for

reinforcement learning (Lattice)

Lattice is an exploration method which helps learning complex skills in complex

environments through reinforcement learning. It uses the correlation across actuators

Mackenzie Mathis, EPFL Michael Dimitriou, Umea University Lee E. Miller, Northwestern University Alexander Pouget, University of Geneva

Check out our solution!

 $e_1 e_2 e_3 f_1 f_2 f_3$ 

 $(P_{\mathbf{x}})_{i,j} \sim \mathcal{N}\left(0, (S_{\mathbf{x}})_{i,j}\right)$ 

Latent size

Action size

 $S_{\mathbf{x}}, S_{\mathbf{a}}$  Learned perturbation std